

Ready to "dress" your home? Choices, choices and more choices – it can be all too overwhelming and confusing when it comes to collecting the items that will provide the finishing touches to your home. It all takes time.

Rarely will something just jump out at you. Unless you want to look at bare wall for years, it is best to seek help!

Decorative items such as art and homewares will bring your room together and alive, creating the ambience that you are looking for whether it is the wow factor or harmony.

Go Arty's Wanda James said "Research is a must just to sort out colours and designs. Collect your likes and dislikes. Both are as important as the other.

"From our experience people lose confidence with their ability if they choose incorrectly so the white walls still remain and there is no personality in the room!

"Most reputable places will allow you to take pieces home and try them which will certainly take you a few steps further to a good result."

Your light and atmosphere are quite unique so putting pieces in and trying them for size and atmosphere is very important. You will be quite amazed.

In some instances you have to bend and break all the rules. If it looks good throw the rules out the window.

"There is nothing like a good piece of art or homewares to add that special magic to the room," Wanda said.

There are many different styles of art for instance Abstract. Abstract art uses a visual language of form, colour and line to create a composition which may exist with a degree of independence from visual reference.

Consultation: Go Arty staff regularly hear from people the line "I am not very arty". You certainly don't need to be. They will consult with people at their homes and offices. This works exceptionally well with good

During the production they normally get clients to visit the Maroochydhore store at a number of stages so that everyone is on track with the project. It's easy to change something half way.

Go Arty is located in Norval Court, off Maud Street, in Maroochydhore.

